

Showmanship

Scoring: 0 to infinity with 70 denoting the average. Exhibitor automatically begins run with a score of 70. Maneuvers are scored +3 to -3.

Maneuver Scores: +3 Excellent +2 Very Good +1 Good 0 Average -1 Below Average -2 Poor -3 Very Poor

Form & Effectiveness: 0 to +5 +5 Excellent +4 Very Good +3 Good +2 Average +1, 0 Below Average

Minor Penalties (-3 Points):

- Break of gait up to 2 strides
- Over or under turning up to 1/8 of a turn
- Ticking or hitting cone
- Sliding pivot foot
- Lifting a pivot foot and replacing it in the same place

Major Penalties (-5 Points):

- Not performing gait or stopping within 10' of designated area
- Break of gait for more than 2 strides
- Splitting cone between horse and exhibitor
- Horse stepping out of or moving the hind end significantly during a pivot or turn
- Horse stepping out of set-up after presentation
- Horse resting a foot or hipshot in a set-up
- Over or under turning between 1/8 and 1/4 turn

Severe Penalties (-10 points):

- Exhibitor not in required position during inspection
- Exhibitor touching horse, kicking or pointing feet at horse's feet during set-up
- Standing directly in front of horse
- Loss of lead shank, holding chain, or two hands on shank
- Blatant disobedience including biting, kicking, rearing or pawing, or horse continuously circling exhibitor
- Horse stepping out of or moving the hind end significantly during a pivot or turn more than once

Zero-Score:

- Going off pattern
- Knocking over or being on wrong side of cone
- Never performing specified gait
- Over or under turning more than 1/4 turn
- Zero-scores may be placed below entries with a correct pattern

Disqualifications:

- Failure to display correct number in a visible manner
- Willful abuse of horse
- Excessive schooling
- Loss of control or disobedience that endangers the exhibitor, other exhibitors, or judge
- Horse becoming separated from exhibitor
- Illegal equipment



Revised: July 15, 2021